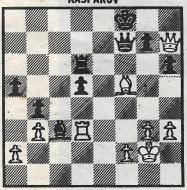
A new champion

by Murray Chandler

HE World Championship re-match in Moscow provoked the usual off-the-board controversy. It also produced some of the most creative and high-class play yet seen. Challenger Garri Kasparov's pawn sacrifices during the 24-game contest against Anatoly Karpov were often for only a marginal initiative. His success with this policy against such a solid grandmaster as Karpov may go further than merely changing the assessments of certain opening variations. It could result in a slight, but fundamental, revaluation of many types of position — no mean feat in a game that has been around since the sixth century.

The tone for the struggle was set when 22-year-old Kasparov won the first game (see *Listener* October 19). But in game four Karpov showed real determination in capitalising on the attacking potential of opposite coloured bishops.

KASPAROV



KARPOV

Here 1. Re3? g5! would swap queens and draw for Black. Instead Karpov continued 1. Rf3 with the neat point that 1.... Rf6 fails: 2. Bg6! Qg8 3. Re3 Q×h7 4. Re8 checkmate. Kasparov instead fled with 1.... Ke7, but with his king totally exposed in the centre had to resign a few moves later.

Game five was a second disaster for the young challenger, who said afterwards: "I simply blundered a fat central pawn." But come game 11, it was Karpov's turn for disaster with a terrible oversight.

KARPOV

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KASPAROV

1. ... Rcd8? 2. Q×d7! R×d7 3. Re8 ch Kh7 4. Be4 ch Resigns. After 4. ... g6 5. R×d7 forces the win of Black's bishop (5. ... Ba6 6. B×c6 Q×c6 7R×f7•mates).

Devastating the champion with a queen sacrifice seemed to inspire Kasparov. Next game he unveiled a remarkable new opening idea in the Sicilian Defence and drew easily.

Kasparov

In game 16, after days of study with his reported 11 grandmaster, aides, Karpov encouraged his opponent to repeat the risky new line. Kasparov took up the gauntlet and pulverised the champion in a classic encounter (see this week's game). When a panicky Karpov, a point behind and time running out, was beaten in game 19 as well, the outcome seemed clear. Karpov managed to close the gap with a win in game 22 but Kasparov confirmed victory with a win, as black, in the last game. Game 16:

SICILIAN DEFENCE

A. KARPOV	G. KASPAROV		
1. e4	c5		
2. Nf3	e6		
3. d4	c×d4		
4. N×d4	Nc6 ·		
5. Nb5	d6		
6. c4	Nf6		
7: N(1)c3	. a6		
8. Na3	d5!?"		

It was this new pawn sacrifice — in a position reached in countless past master games — which stunned experts in game 12, 9. c×d5

Nb4

9. c×d5 10. e×d5 11. Be2

Karpov's prepared "improvement" on game 12's 11. Bc4 Bg4! 12. Be2 B×e2 13. Q×e2 ch Qe7. His idea with 11. Be2 is ... Nb×d5 12. N×d5 N×d5 13. 0-0 followed by Bf3 with an edge, but Kasparov foils the plan by refusing to regain his pawn.

11.			RCD
12.	0-0		0-0
13.	Bf3		Bf5
14.	Bg5		Re8
15.	Qd2		-b5
16.	Rad1		Nd3
17.	Nab1		h6
	Bh4		b4
19.	Na4		Bd6
20.	Bg3		Rc8
21.	b3		g5
22.	B×d6		Q×de
23.	g3		Nd7
24.	Bg2		Qf6
25.	a3		a5
26.	a×b4		a×b4
	Qa2	1	Bg6
	de		g4

With unpleasant attacking ideas in mind such as ... N(7)e5, ... h5 and ... h4. To avert this Karpov weakens his kingside, and the black hordes come swarming in.

29. Qd2 Kg7 30. f3 Q×d6 31. f×g4 Qd4 ch 32. Kh1 Nf6 33. Rf4 Ne4 34. Q×d3 Nf2 ch 35. R×f2 B×d3 36. Rfd2 Qė3 37. R×d3 Rc1!

White got three pieces for his sacrificed queen but his back rank is fatally weak. Now 38. R×e3 R×d1 ch wins.

38. Nb2 Qf2 39. Nd2 R×d1 ch 40. N×d1 Re1 ch 41. Resigns

41. Resigns
41. Nf1 R×f1 ch 42. B×f1 Q×f1 mates.

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